



GRAPHIC STYLER

Convert your photos and renders into artistic illustrations!

VERSION 1.1

User Guide

End User License Agreement

Please read carefully before using the Software

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System Requirements

In order to use this software you need to be running XP, Vista or Windows 7. Sorry, there is no Mac version available at the moment. The application itself is a 32 bit edition but will run on both 32 and 64 bit versions of Windows.

You should use a minimum screen resolution of 1280 x 800 pixels in order to properly view the software window and controls.

The application should work on any system that is capable of running graphics software, but please be aware that editing large images can be very memory-intensive so make sure you have enough RAM to cope with your processing requirements.

You can load and save *.psd, *.jpg, *.png, *.gif, *.bmp, *.pcx, *.tif and *.tga format images.

In order to fully test compatibility on your system it is advisable to try the demo version before purchasing the full edition.

Installation

The software comes with an automatic setup utility, to help you install the program quickly and easily. A basic step-by-step guide is provided below.

1. Run the GraphicStyler-Setup.exe file and follow the instructions.
2. Install the files to a suitable folder on your hard drive.
for example ... C:\Cybia\GraphicStyler
3. Click on the "Graphic Styler" item in your start menu to run the program, or double-click the icon on the desktop if you created one during setup.

To uninstall the program, click the "Uninstall Graphic Styler" item in your start menu.



About the Software

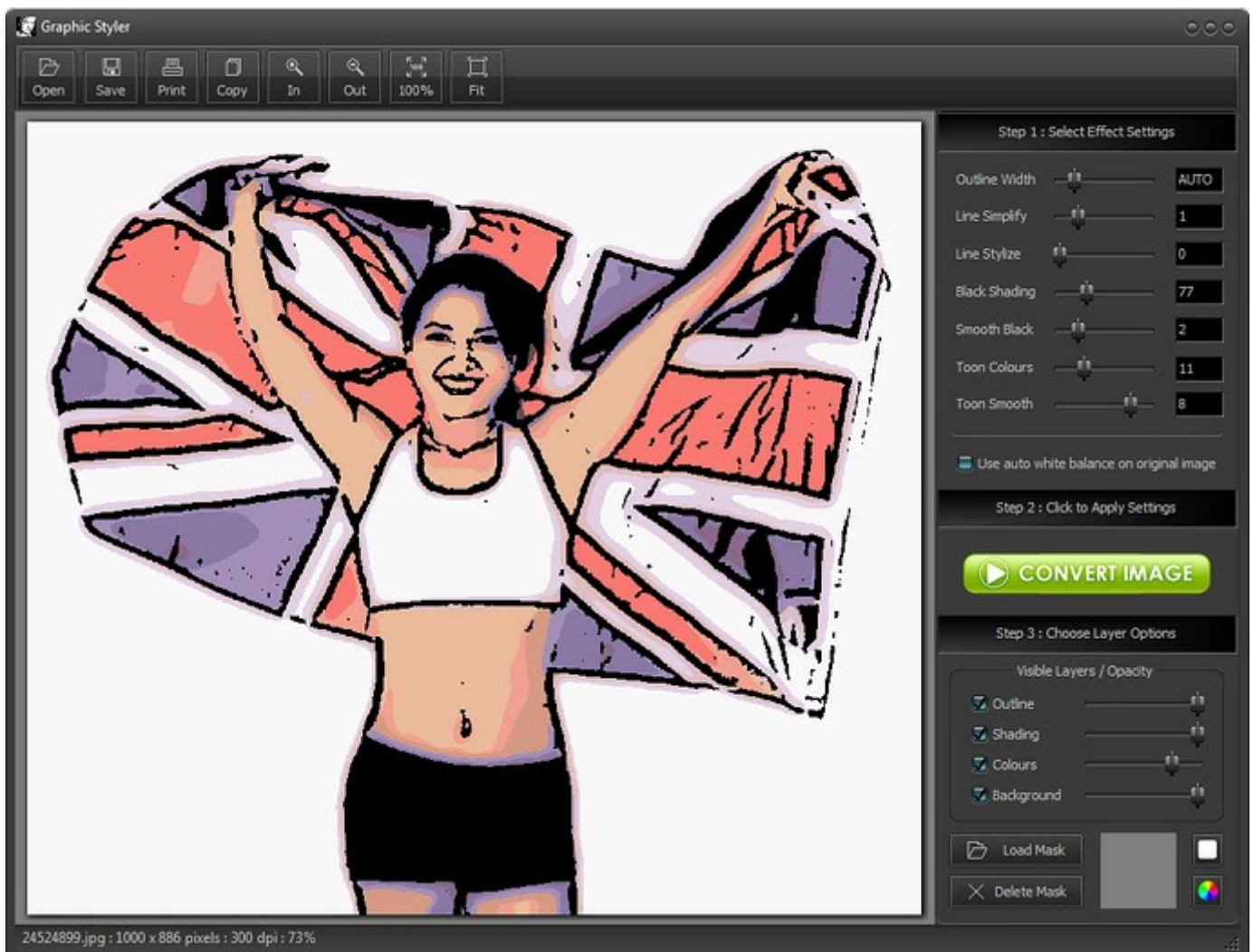
Convert your photos and renders into artistic illustrations! Graphic Styler will create outline, shading and toon colour layers, which you can mix and match to achieve a range of effects. Select the outline and shading layers to recreate a similar style of B&W interior artwork from the old pulp magazines. Use the toon layer by itself for limited colour 'poster print' effects. Or try blending all the layers in different combinations to see what you can come up with.

Works best with photographs or 3D renders which have a good range of colours and contrast. Use the auto white balance option to enhance underexposed images.

Load and save *.psd, *.jpg, *.png, *.gif, *.bmp, *.pcx, *.tif and *.tga formats.

Please note that Graphic Styler is a fairly straightforward automatic conversion software. Although the results can be used as final images in many cases, you may want to take these into your image-editing application (not included) for further editing later.

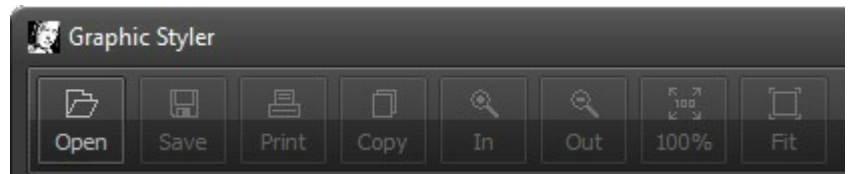
Also be aware that the conversion for the outline in particular can be quite slow on high resolution images, so please be patient while the software processes the effect.



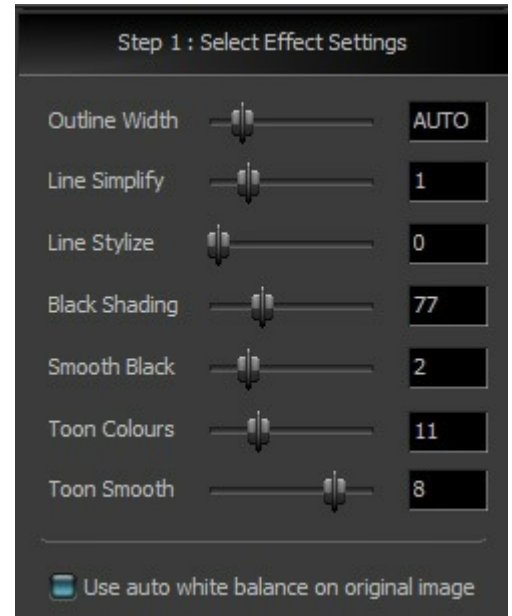
Using Graphic Styler

This software is very easy to use. Just follow the instructions below...

1. When you first start the application you will notice that most of the top buttons are *greyed-out*. You need to click on the *Open* button and select a suitable image (photo or render).



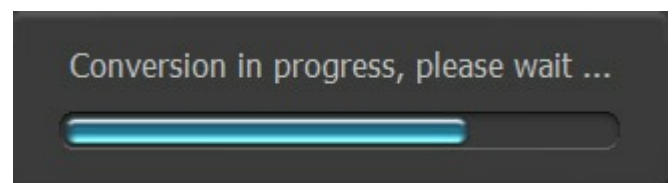
2. After opening your image, you need to select the effect settings that you want to use. The *Outline Width* default is set to *AUTO*, which will calculate the optimum outline width for the size of the image, but you can change this manually if you prefer. The *Line Simplify* setting makes the outline smoother and less detailed. *Line Stylize* makes the outline more abstract. The *Black Shading* slider controls the level of black on the shading layer and *Smooth Black* blurs that layer. You can set the amount of colours using the *Toon Colours* setting, while the *Toon Smooth* slider controls the amount of blur on the colours layer. Finally, if your original image is dark or underexposed then click the *Use auto white balance on original image* checkbox option.



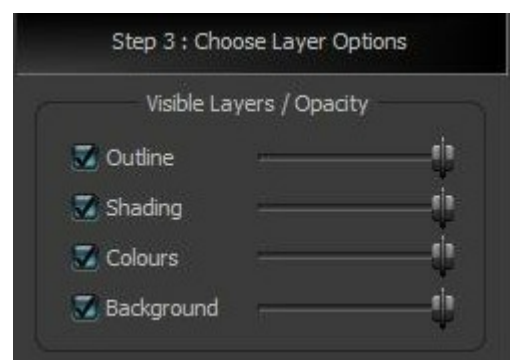
3. When you are ready to proceed, click on the big green *Convert Image* button. This will apply the above settings. Please be aware that the conversion for the outline in particular can be quite slow on high resolution images, so please be patient while the software processes the effect.



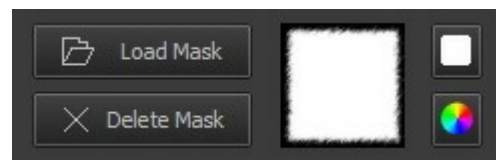
4. A panel will appear in the centre of the dialog window, to show the conversion is in progress. Please wait until the process has completed.



5. When the conversion process has finished you can then change the layer options and create a variety of different styles. If you want B&W artwork then uncheck the *Colours* option. If you want a limited colour poster print style then uncheck the *Outline* and *Shading* boxes, but keep the *Colours* and *Background* ones checked. You can also vary the opacity of each layer using the sliders. If you uncheck the *Background* layer, or decrease its opacity, you will be able to see the original photo below.



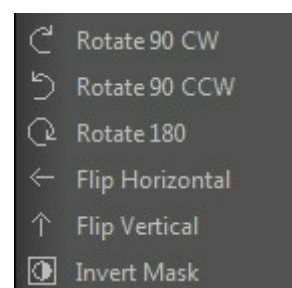
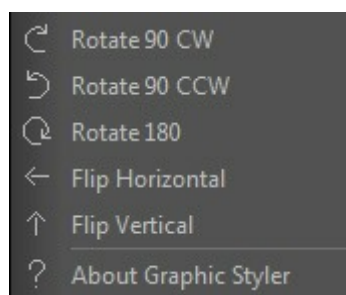
6. If you wish to add a border effect around your image then click the *Load Mask* button and select a B&W image mask (there are 20 sample masks provided, but you can use any of your own images too). Black areas will be transparent.



7. You may also like to change the background layer colour, which works well with the *Outline* and *Shading* layers enabled. Click the small top-right box to open the colour dialog. You can also click the little colour wheel box to randomize the hue of the colours layer.

8. Once you have finished experimenting with the layers, if you wish to modify any of the main settings (for example to alter the outline width or increase the amount of colours used) then make any changes needed to the sliders and click on the big green *Convert Image* button again. This will automatically reload your original image and process it with the updated settings, leaving your layer options intact.

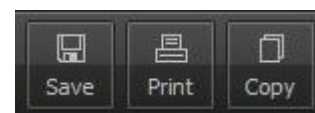
9. If you right-click on the main image it will display a pop-up menu, which lets you flip and rotate the photo you are working on. A similar pop-up menu is available when you right-click on the image mask preview box.



10. You can zoom in or out of the image using the buttons on the toolbar, or by clicking on your image and using the mouse wheel.



11. When you are happy with the end result you can either save the image as a new file, print it on your desktop printer, or copy it to clipboard.



12. Please note that Graphic Styler is a fairly straightforward automatic conversion software. Although the results can be used as final images in many cases, you may want to take these into your image-editing application (not included) for further editing later. To make the most of the effects this software produces, try saving several variations of each image you convert - for example, save one image with the *Outline* only, one with the *Shading* only, one with the *Colour* layer only, and so on. Then experiment with combining the separate images in your image-editing application.



More Information

Customer Support : If you have any problems using this software then please use the contact form on the help page at : www.cybia.co.uk/help.html

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